



	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 7	Issues of computer use	Knowledge of computing How computers work (part 1)	Introduction to spreadsheets	Programming with KODU	Introduction to databases	Programming with Scratch
Year 8	Online safety Web design using HTML	Understanding spreadsheets	Knowledge of computing Programming with Scratch	Understanding databases	Knowledge of Computing Programming with Python	Knowledge of Computing How Computers Work (part 2)
Year 9	Online safety Web design using HTML, WebPlus and Code Academy	Intermediate Inventor	MIT App Inventor	Programming with Python	Intermediate Database	Digital Graphics Design and editing
Year 10 Comp. Science	Systems architecture	Systems software Programming techniques	Programming techniques	Producing robust programs Coding assessment	Data representation	Programming development
Year 11 Comp. Science	Programming with Python	Controlled assessment with Python	Revision of computer systems	Revision of networks	Revision of programming concepts	Revision of databases and final exam



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Year 12	Digital devices in IT systems	Operating online transmitting data	Transmitting data	Protecting data and information	Issues with IT	Revision / exam
Year 13	Information systems	Social media	Digital graphics	E-Commerce	Developing Computer Games: impact/genres	Developing Computer Games: Design/Development